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| --- | --- | --- | --- | --- | --- | --- | --- |
| **Tasks** | **Mon** | **Tues** | **Wed** | **Thurs** | **Fri** | **Sat** | **Sun** |
| 1. Design User interface as well as the game startup screen. | 2 | 1 | 1 | 1 | 3 | 1 | 1 |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |